



INFORMATION BOOKLET
ACTION NETBALL
AUTUMN LEAGUE 2024



LADIES & MIXED

FOR MORE INFO AND TO ENTER VISIT

www.brackenfellarena.co.za



BRACKENFELL ACTION NETBALL AUTUMN LEAGUE 2024

BRACKENFELL ACTION SPORTS ACTION NETBALL AUTUMN LEAGUE 2024

The philosophy of ACTION NETBALL BRACKENFELL is to provide a healthy environment where you and your team of friends, family and work colleagues can play social sport and have fun together while enjoying the comforts of an indoor space and the benefits of professional management.

OUR BUSINESS IS YOUR FUN

PLEASE READ THROUGH ALL THE BELOW INFO BEFORE YOU ENTER YOUR TEAM.

ESTIMATED DATES: *(subject to change)*

The AUTUMN LEAGUE will be a 15-week season starting on 30 JANUARY 2024 to 04 JUNE 2024

DATES	ROUND
31 JAN TO 02 FEB	GRADING
06 FEB TO 09 FEB	WEEK 01
13 FEB TO 16 FEB	WEEK 02
20 FEB TO 23 FEB	WEEK 03
27 FEB TO 01 MAR	WEEK 04
05 MAR TO 08 MAR	WEEK 05
LEAGUE REGRADE	
12 MAR TO 15 MAR	WEEK 06
19 MAR TO 22 MAR	WEEK 07
26 MAR TO 29 MAR	WEEK 08
02 APR TO 05 APR	WEEK 09
09 APR TO 12 APR	WEEK 10
16 APR TO 19 APR	WEEK 11
22 APR TO 26 APR	WEEK 12
29 APR TO 03 MAY	WEEK 13
07 MAY TO 10 MAY	WEEK 14
14 MAY TO 17 MAY	WEEK 15
21 MAY TO 24 MAY	PRELIMS
28 MAY & 29 MAY	SEMI-FINALS
31 MAY 2024(LEAGUES 04 TO 14)	GRAND FINALS
04 JUNE 2024 (LEAGUES 01 TO 04)	GRAND FINALS





ESTIMATED COSTS

COST PER MATCH	R490 (R70 per player)
Grading game	R490
Registration (to be paid by the 3 th game) or by 27 October 2023	R490
15 League Games	R7 350
Pre-Lims, Semi-Finals and Finals (3 games)	R1 470
TOTAL COST:	R9 800

NO TEAM WILL BE ALLOWED TO PLAY ANY PRELIMS, SEMI-FINALS OR FINALS UNLESS PAYMENT OF ALL GAME FEES IS PAID.

DRESS CODE

- Please note that no hiking boots may be worn, only shoes with non-marking soles.
- You may not play netball with a cap on.
- You may wear a fitness watch or monitor if they are covered by a sweatband.
- Nails must be short. Players with longer nails must play with gloves or tape their nails, at the discretion of the on-court referee.
- **Teams are encouraged to bring their own bibs.**

DAYS AND TIMES YOUR TEAM WILL PLAY

Games will be held on Tuesday, Wednesday, and Friday evenings from 6:00pm to the last games starting at 10:05pm. As a rule, the teams and games are divided as follows:

- Leagues 1 - 5: Tuesday evenings
- Leagues 5 - 11: Wednesday evenings
- Leagues 10 - 13: Friday evenings (depending on the JUNIOR leagues Friday games will be played between 19:45 & 22:40)

Depending on the number of registrations, this may still change within the league. **All teams will have to play 3 late games (22:05) and 4 early games (18:00) throughout the season. This excludes catch-up games, grading games, X-mas games, prelims, semies and finals.**



SOCIAL AND COMPETITIVE SPLIT

PLAYER: COMPETITIVE AND SOCIAL SPLIT:

Teams who do not adhere to the competitive and social rules will forfeit all their points for the game in question. When organizing a substitute player please make sure they qualify to play in your league.

Players **may not** play in more than one team within a specific league.

COMPETITIVE	SOCIAL	FUN
01 TO 05	06 TO 10	10 TO 14

- Leagues 01 to 05 are classified as competitive leagues.
- Leagues 06 to 10 are classified as social leagues.
- Leagues 10 to 14 are classified as fun leagues and cannot have more than 02 players from leagues 06 to 10 in the team.

Players from leagues 1 to 5 may not play in leagues 6 to 14.

If a player only plays in League 05 they are allowed to play in League 06 but not in any other leagues higher or lower than 06 & 06.

This is a guideline towards the social and competitive split and can be adapted depending on the number of teams in a specific season.

CANCELLATIONS/FORFEITS/NO SHOWS

Cancellations are not accepted, to protect all teams.

Teams who cannot play their fixtured match after the fixtures have gone out will forfeit all league points for that game. Teams are limited to two forfeits per season.

Teams who cancel their fixture on the day of their match will be liable for the full court fee of R980 before the team is fixtured again.





As mentioned previously, all teams will have to play 3 late games (22:05) and 4 early games (18:00) throughout the season. This excludes catch-up games, grading games, prelims, semies and finals.

If your team has any requests for a certain week, please let us know by Wednesday, otherwise you will HAVE to play where you are scheduled.

WHATSAPP BROADCASTS:

BRACKENFELL ACTION NETBALL WHATSAPP: 071 481 9911

To improve communication, we communicate through WhatsApp. All team organizers will be added to WhatsApp broadcast list where they will receive their weekly fixtures. If you have an additional team organizer that you would like to be added to the broadcast list, please send us the details.



PLEASE MAKE SURE THE ACTION NETBALL WHATSAPP NUMBER IS SAVED AS A CONTACT ON YOUR PHONE TO RECEIVE THE BROADCAST MESSAGES.

Due to so many team organizers communicating via WhatsApp we do have a delayed response time. For urgent matters you can contact the office directly 021 981 6100.

FIXTURES

Due to large numbers of teams playing at BRACKENFELL ACTION NETBALL fixtures are going to be prepared via computer software and then manually shifted each week.

Please confirm your teams' fixture via WhatsApp (071 481 9911) by the Monday afternoons at 15H00.

TEAM:

DATE:

TIME:

Teams who have not confirmed their match by Monday afternoon at 15:00 will forfeit 2 log points.



If your team needs players, the Arena can supply the names and telephone numbers of players that will be willing to assist your team for a match or even a season. If you're still unsuccessful your team will be liable for the full court fee of R910.00 before the next fixtured game.

If you cancel a fixture game the evening before or on the day of your fixtured match, you are responsible for the FULL court fees of R980.00.

If a team **receives** a forfeit during their last round of fixtures, the players can sign the card for qualifying purposes.

NO SHOWS will result in the defaulting team being held liable for the **full court fee of R980.00.**

WITHDRAWAL FROM THE LEAGUE:

Teams who wish to completely withdraw from the league can do so before the fifth round or the league regrade.

Teams who want to withdraw from the league after the regrade will be liable for the full league payment.

TEAM CLASHES

Due to the large number of teams participating in the league teams can list a **maximum of two** teams that they share players with. The fixtures each week will try to accommodate these clashes as far as possible but cannot always be guaranteed. Make sure you have enough reserves and make sure you qualify your players by signing in the sign in cards before each game.

PLAYER QUALIFICATION

In order to qualify for all final rounds a player must have played **(and signed the card)** a minimum of 30% or more of the actual games played during the league period e.g. if your team has played 15 league games – 4 signatures will qualify.

Both teams are asked to sign their registration cards before the start of the playoffs to check whether all players qualify.



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If players do not qualify, they **WILL NOT BE ELIGIBLE TO PLAY** finals and if a team is found playing an unqualified player without the prior consent of the opposition captain, they will forfeit their position in the finals.

During PRELIMS, SEMIES and FINALS if a team suspects any unqualified players, they need to bring this to the umpire's attention before or during the match. Once the match has taken place the result is final.

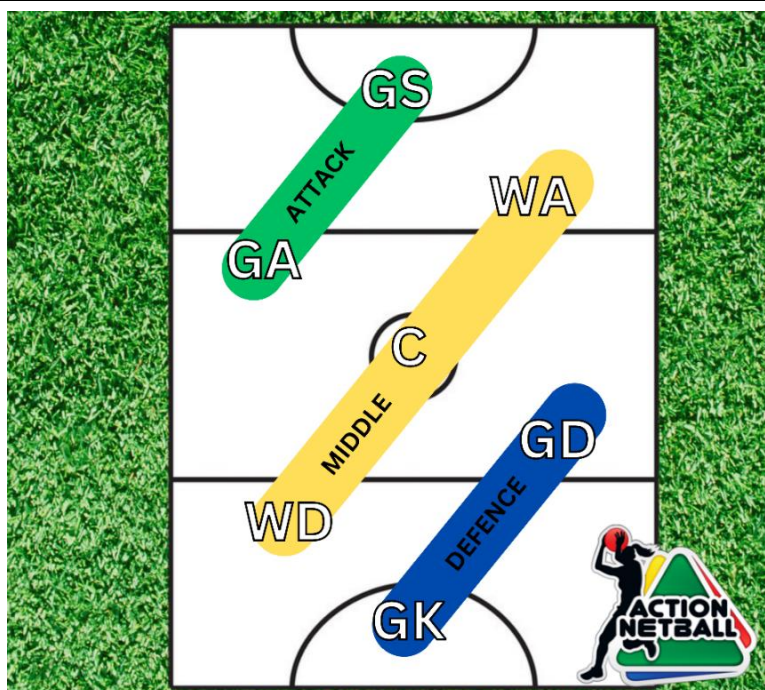
If any fraud on the cards is indicated, we will forfeit all league points for that match.

MIXED TEAMS

How to use the male players in a mixed game:

- Mixed teams are allowed a minimum of two men and a maximum of three men
- The positions are divided into thirds: ATTACK, MIDDLE and DEFENSE
- Only one male player is allowed per positional third.
- You can use any positions; you are just not allowed to have more than one male per positional third.

ATTACK THIRD	GA, GS
MIDDLE THIRD	WA, C, WD
DEFENSE THIRD	GD, GK





SPAWTZ WEBSITE:

Please note that the fixtures are adapted on a weekly basis. Therefore, the SPAWTZ website and ACTION SPORTS APP will only be accurate for the next week, and only once the fixtures have been sent out.

Team captains need to make sure they sign the manual score card at the end of the match and confirm that the scores are correct.

Scores will be manually checked and adapted on Thursday's and sign in points will be allocated to teams who have seven or more signatures on their team sheets.

ACTION SPORTS APP:

We encourage all team captains to download the new ACTION SPORTS APP. Once downloaded you can send an invitation to all the players in your team.

This will help you in:

- Confirming your games with the Arena
- Confirming your games and times with all your players
- Eliminate team clashes if players are registered for all their teams.
- Assist with COVID screening at the door when entering.
- Finding players and substitutes

We are looking forward to more exciting possibilities that the app will bring in the future.

EQUIPMENT

Balls – the arena will supply the match balls.

Gloves - clean cotton gloves for players with long nails.

Bibs - will be placed on the court and swopped for clean sets at the halfway point of the evening. All arena bibs need to remain on court.



BEFORE EACH GAME

- Register your team's arrival by getting your team to sign your team card at the kiosk. This should be done at least 10 minutes prior to your playing time.
- Check the Game Board (TV) next to the kiosk as to which court your team will be playing on.
- It is the captain's responsibility to collect your player's fees and make your full team fee payment of R490.00 per game at the kiosk prior to your game starting time.
- Please give yourself ample time before the game for team payments.
- The kiosk will then hand you a payment token which must be handed to the Umpires before the game may start.
- Teams awaiting a sponsor's payment will be refunded any money paid when we receive the payment.
- ALWAYS keep a copy of your receipts. This is to avoid any confusion should there be a query regarding payment.
- **Teams need to supply their own practice balls for warm-ups.**
- Once again it is the captain's/coach's responsibility to ensure that all fees are paid and written on the duty report before they leave the arena at night.

POINTS SYSTEM

Points are allocated as follows:

- 10 points for paying registration fee of R455.00 per team on or before the 3rd round of league games.
- 0.5 point per 5 goals scored.
- 4 points for a win
- 2 points for a draw
- 2 points for all team members signing the registration card correctly.
(If at any time management discover any teams forging player's signatures on registration cards all team names will be immediately disqualified for that game. These points will be loaded the next Thursday after your match)
- +11 if the opposition forfeits a game *(within the team friendly rules, explained below).*
- 0 points if your team forfeits a game.
- **-2 points if a team does not confirm their fixture by the Mondays at 16:00.**



“FRIENDLY” LEAGUE MATCHES

If your opponents cannot honor their fixture for the week, the arena can organize opponents for your team. When you have a “friendly” fixture with a team outside of your current league the following rule will come into play:

If your team wins or loses with more than a 6-goal margin your team will receive full log points (11 points) for that match. If the score is within the 6-goal margin the game will count as a league match.

All “friendly” games are still full fletched games and therefore all teams still need to pay the R455 per team for these matches.

UMPIRES:

Umpires should show respect for the players, coaches, spectators, and the game itself.

The umpires need to adhere to a strict UMPIRES CODE OF CONDUCT at our Arena.

The umpire’s decision on court is final.

No player, coach or spectator is allowed to chirp, abuse, or harass an umpire at Brackenfell Action Sports. Players found guilty of this will be banned from play for a minimum of two weeks depending on the infringement.

We strive to give our umpires the best training and together with the teams we are always looking at bettering the level of the game. As a netball community we encourage positive feedback and constructive criticism. If you as a team or player at any stage, feel that the umpire was not on standard you are welcome to request an umpire feedback form the next day via WhatsApp. A link will be sent to the team captain. The team’s name and times will be removed but this feedback will be sent to the umpires.

If you’re interested in becoming an umpire at BRACKENFELL ACTION SPORTS please send us a WhatsApp 071 481 9911.

Let’s work together and not against the umpires.



BRACKENFELL ACTION NETBALL
AUTUMN LEAGUE
2024



BANKING DETAILS:



Banking Details

Action Cricket Cape

Standard Bank

Current Account

271418052

Reference: Team Name

Please send POP to:

netball@brackenfellarena.co.za

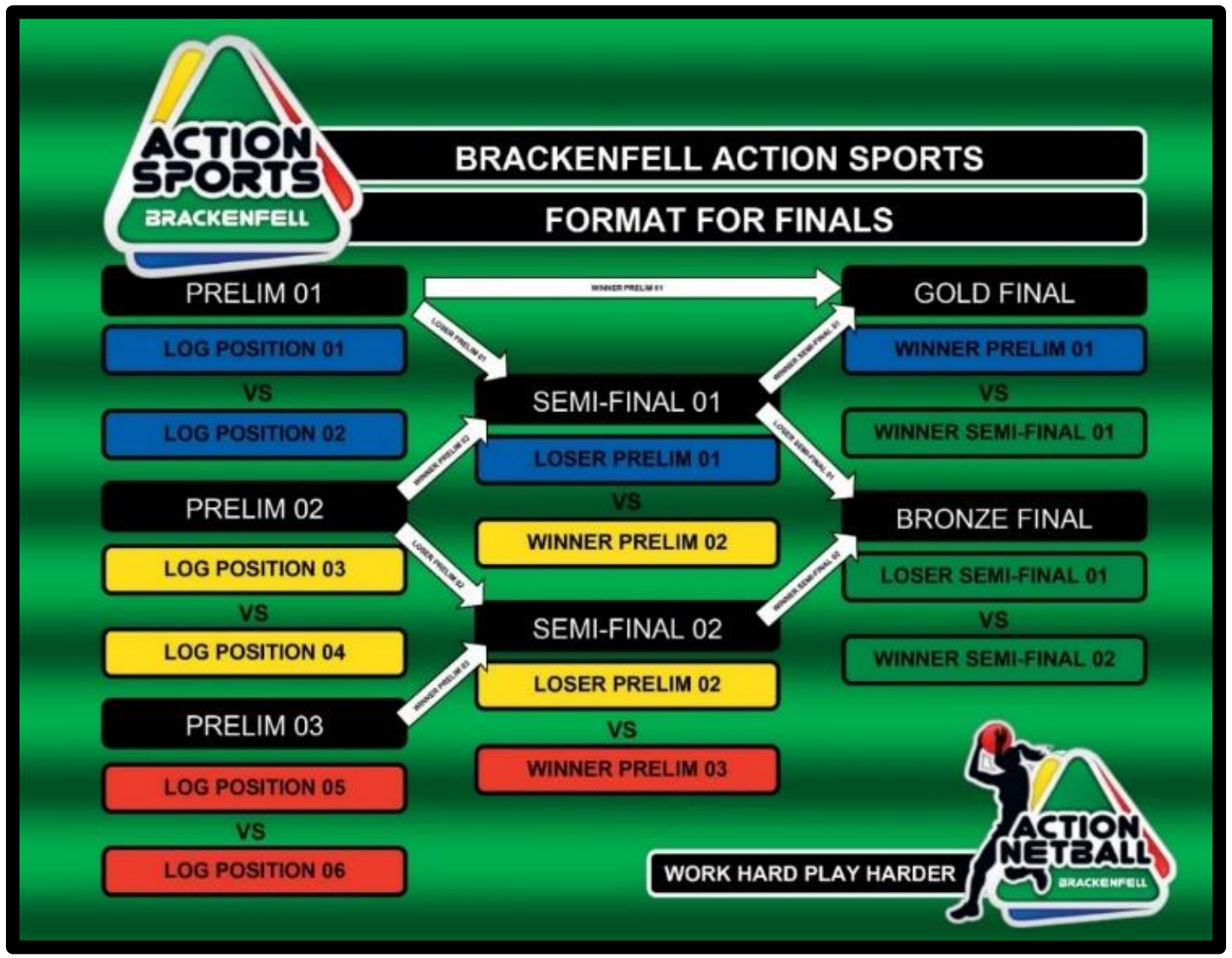


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FORMAT FOR FINALS

IF A TEAM CANNOT PLAY ANY OF THE PRELIM, SEMI-FINAL, OR FINAL GAMES THEY WILL FORFEIT THE CHANGE OF A MEDAL.





VISIT OUR WEBSITE TO ENTER YOUR TEAM:

www.brackenfellarena.co.za

ACTION SPORT IS A FAST AND EXCITING GAME IN WHICH A PERSON CAN SUSTAIN AN INJURY. ACTION SPORTS CANNOT BE HELD RESPONSIBLE FOR ANY INJURY SUSTAINED IN AND ABOUT THE PREMISES AND ALL PLAYERS ACCEPT RESPONSIBILITY FOR THEMSELVES AND/OR THEIR CHILDREN IN PARTICIPATING IN THIS GAME.

If you have any questions or queries, please don't hesitate to contact us:

EMAIL: netball@brackenfellarena.co.za
WHATSAPP: 071 481 9911

YOURS IN SPORT
Krynauw Pieter

A dark blue banner with a colorful, multi-colored ribbon graphic on the right side. On the left is the 'Action Sports Brackenfell' logo. In the center, the text reads: 'KRYNAUW PIETER', 'NETBALL CO-ORDINATOR', '071 481 9911 | 021 981 6100', 'netball@brackenfellarena.co.za', and 'www.brackenfellarena.co.za'. On the right, the text 'ACTION SPORT. LIFE.' is written in a bold, white, sans-serif font, with the ribbon graphic looping around it.